

# **KWS Job Description**

Function: Product Owner (Machine applications)

### **Key duties:**

- Responsible for development of software systems for field machines in the role of product owner (organization of content within budget)
- Engage with internal Users (stations, technology departments) to establish user requirements
- Conceptualize and document development features
- Support Road mapping and Budget Planning
- Work with a development team to realise the required features
- Testing developed features
- User support and training of users
- Establishment and maintenance of product documentation

### **Key responsibilities**

- Development of software systems for field machines in relation to the Field Explorer platform
- Requirement engineering based on interactions with research and commercial breeding stations and technology departments (NIRS, Phenotyping)
- Translation of requirements into features and product backlog items
- Working with a development team to produce the required features
- Testing of features (office and in-field) and efficient operational deployment

### **Performance indicators:**

- Customer satisfaction
- Efficient and goal orientated
- Required features fully documented
- Development features completed according to user specifications
- Works well in a team to realise the overall FieldExplorer development goals
- Innovative

#### **Product Owner (FieldExplorer)**

- Compilation of help and training documentation
- User support and problem solving

### **Core Competencies**

- Excellent team player in an international environment
- Proven Experience as a Product owner
- Innovative (agile) mindset
- Analytical and attentive to detail
- Customer focused
- Proven communication strength

## Knowledge, Skills & Experience

- University degree in software engineering, agricultural engineering, informatics, geoinformatics, geography, business informatics or a comparable qualification
- Professional experience (at least 3 years) as product owner
- Experience in intercultural environment
- Knowledge in the area of agriculture and plant breeding
- Knowledge of GIS and software development /mobile applications
- Knowledge of Agile processes (Scrum)
- Experience in UI/UX
- Good English skills (spoken and written)

This position is advertised as part of the **University of Göttingen's RecruitingDinner**. Apply to participate in the career event.

For further information, please contact:

www.uni-goettingen.de/recruitingdinner