

Mathematics of photonic crystals

Tutorial: An introduction to INTLAB

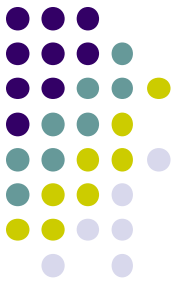
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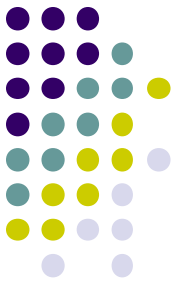
Tutorial:

An introduction into

INTLAB

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Validated computation by INTLAB



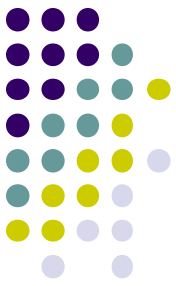
INTLAB (INTerval LABoratory)

→ Toolbox for reliable computing in MATLAB

<http://www.ti3.tu-harburg.de/rump/intlab/>

- **Change of rounding mode**
- **Interval arithmetic (real, complex)**
- **Enclosures for standard functions**

Change of rounding mode



Floating point system based on IEEE Standard 754

$F \subset \mathbb{R}$: set of floating points

● Rounding upwards

$$\Delta : \mathbb{R} \rightarrow F$$

Rounds to the smallest floating point which is equal to or larger than c .

● Rounding downwards

$$\nabla : \mathbb{R} \rightarrow F$$

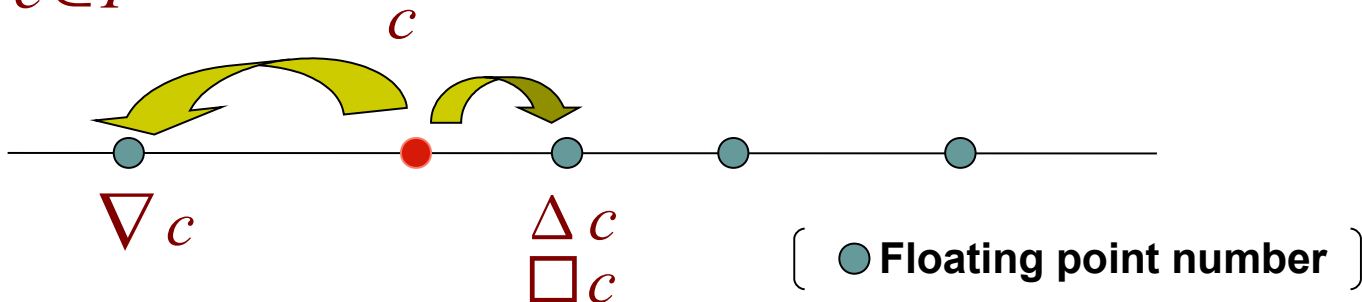
Rounds to the largest floating point which is equal to or smaller than c .

● Rounding to nearest

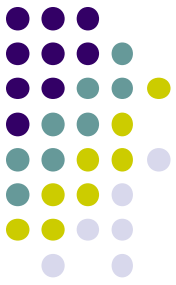
$$\square : \mathbb{R} \rightarrow F$$

Rounds to the floating point which is the nearest to c .

$c \in F$



Verified computation by change of rounding mode



【 Example 】

Compute the inner product z

of $x = (x_1, \dots, x_N)$, $y = (y_1, \dots, y_N)$

Here **setround (up)** and **setround (down)** stand for the rounding upwards and downwards respectively.

setround (down);

$$\underline{z} = \sum_{k=1}^N x_k y_k;$$

setround (up);

$$\bar{z} = \sum_{k=1}^N x_k y_k;$$

$$\longrightarrow \underline{z} \leq z \leq \bar{z}$$

is assured in mathematically rigorous sense.

setround function in INTLAB

—————> **Changes the rounding mode**

setround(1) ······ Rounding upwards

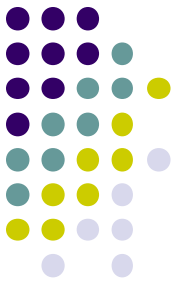
setround(-1) ······ Rounding downwards

setround(0) ······ Rounding to nearest

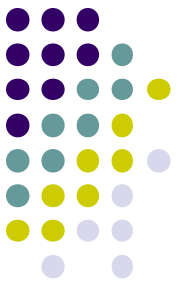
```
>> getround
ans =
    0
```

—————> **We can check the current rounding mode by “getround”.**
(The default mode is Rounding to nearest.)

Remark : If you once changed the rounding mode by the “setround” then the mode is maintained until you change it again.



e.g. Compute $\sum_{i=1}^{100000} 0.1 = 10^4$ with different rounding modes



```
>> setround(0); x=0;  
>> for i=1:100000, x=x+0.1; end  
>> disp(x)  
1.0000000000001885e+004
```

Rounding to nearest

```
>> setround(1); x=0;  
>> for i=1:100000, x=x+0.1; end  
>> disp(x)  
1.0000000000003054e+004
```

Rounding upwards

```
>> setround(-1); x=0;  
>> for i=1:100000, x=x+0.1; end  
>> disp(x)  
9.9999999999947979e+003
```

Rounding downwards

Input of an interval

■ `intval`

`c = intval(x)`

type cast for `x` double or `intval`

`c = intval(s)`

verified conversion for string `s`



```
>> a=intval(0.1)
intval a =
  0.1000000000000000
>> rad(a)
ans =
  0
>> b=intval('0.1')
intval b =
  0.1000000000000000
>> rad(b)
ans =
  1.387778780781446e-017
```

generates point interval `a`, but

$0.1 \notin a$

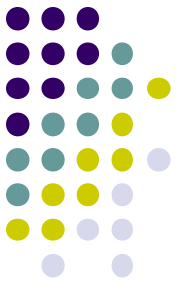
a) `0.1` is rounded (according to rounding mode) to floating-point number $a_f \in F$

b) point interval is constructed which includes a_f

Input via *strings*:

generates a real interval `b` satisfying $0.1 \in b$

※ “rad” means the radius of an interval. (= half of width)



Caution:

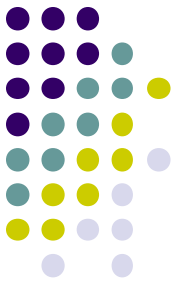
`interval a = intval(x)`
generates a point interval a , which satisfies $x \in a$ if and only if x has an exact representation as floating point number, e.g. x is a rational with denominator being a power of 2 (such as $1/2$ or $3/16$)

```
>> c=intval(1)/10
intval c =
  0.100000000000000
>> rad(c)
ans =
  1.387778780781446e-017
```

Also possible:

Use standard interval arithmetic for input: generates a real interval c with $0.1 \in c$

Interval vector and Interval matrix



```
>> A=intval([0.1 0.2 0.3 0.4])
```

```
intval A =
```

```
0.100000000000000000 0.200000000000000000 0.300000000000000000 0.400000000000000000
```

```
>> rad(A(1,1))
```

```
ans =
```

```
0
```

```
>> B=intval(['0.1 0.2 0.3 0.4'])
```

```
intval B =
```

```
0.100000000000000000
```

```
0.200000000000000000
```

```
0.300000000000000000
```

```
0.400000000000000000
```

```
>> B=reshape(B,2,2)
```

```
intval B =
```

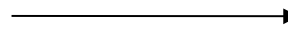
```
0.100000000000000000 0.300000000000000000
```

```
0.200000000000000000 0.400000000000000000
```

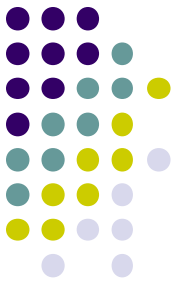
```
>> rad(B(1,1))
```

```
ans =
```

```
1.387778780781446e-017
```



**Interval generated by string
always leads to a column vector!
The desired dimension can be
obtained using reshape(B,n,m)
(creates matrix with n rows and
m columns from input
vector/matrix B)**



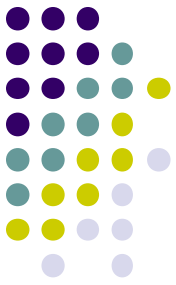
■ `infsup(a,b)` ... generates an interval which includes [a,b]

```
>> a=infsup(3,4)
intval a =
[ 3.000, 4.000]          interval a
>> A=[infsup(3,4), infsup(1,2); infsup(0.5,0.75), infsup(0,2.5)]
intval A =
[ 3.0000, 4.0000] [ 1.0000, 2.0000]
[ 0.5000, 0.7501] [ 0.0000, 2.5000]          interval matrix A
```

■ `midrad(c,w)` ... generates an interval whose midpoint is c, and radius is w

```
>> a=midrad(0.5, 1e-3)
intval a =
[ 0.4989, 0.5011]          interval a
>> A=[midrad(0.5,1e-3); midrad(0.25,1e-3)]
intval A =
[ 0.4989, 0.5011]
[ 0.2489, 0.2511]          interval vector A
>> B=[midrad(0.25,1e-3), midrad(0.5,1e-3); midrad(0.75,1e-3), midrad(1,1e-3)]
intval B =
[ 0.2489, 0.2511] [ 0.4989, 0.5011]
[ 0.7489, 0.7511] [ 0.9989, 1.0011]          interval matrix B
```

Change of display for an interval



In INTLAB there are three ways of output for an interval :

1. added `_` e.g : `2.00__`
(`_` means uncertainties)

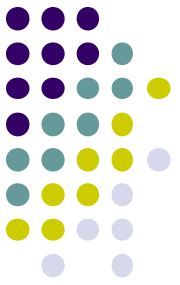
2. `[a, b]` e.g : `[0.1, 0.1001]`
(lower bound is “a”, upper bound is “b”)

3. `<a, r>` e.g : `<1.0, 1e-3>`
(midpoint is “a”, radius is “r”)

The default output is 1.

“`intvalinit`” or `format` can change the way of displaying

- | | | |
|---|---|--|
| 1 | → | <code>intvalinit('display_')</code> or <code>format _</code> |
| 2 | → | <code>intvalinit('displayinfsup')</code> or <code>format infsup</code> |
| 3 | → | <code>intvalinit('displaymidrad')</code> or <code>format midrad</code> |



Example

```
>> intvalinit('display_')
```

```
====> Default display of intervals with uncertainty (e.g. 3.14_)
```

```
>> pi=midrad(pi,1e-3)
```

```
intval pi =  
  3.14__
```

```
>> intvalinit('displayinfsup')
```

```
====> Default display of intervals by infimum/supremum (e.g. [ 3.14 , 3.15 ])
```

```
>> pi
```

```
intval pi =  
[  3.1405,  3.1426]
```

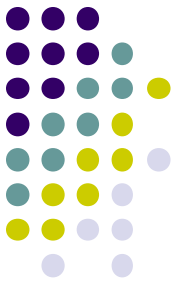
```
>> intvalinit('displaymidrad')
```

```
====> Default display of intervals by midpoint/radius (e.g. < 3.14 , 0.01 >)
```

```
>> pi
```

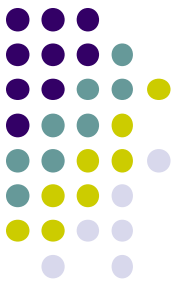
```
intval pi =  
<  3.1416,  0.0011>
```

Output in intlab is rigorous, i.e. $left \leq ans \leq right$ for infsup or $ans \in mid \pm rad$ for midrad



A complex interval is set by the midpoint/radius notation with the midpoint as a **complex** number.

```
>> format _  
>> c=midrad(1+2i,0.01)  
intval c =  
  1.00_____ + 2.00_____i  
  
>> format midrad  
>> c  
intval c =  
< 1.000000000000000 + 2.000000000000000i, 0.010000000000001>  
  
>> format infsup  
===> Default display of intervals by infimum/supremum (e.g. [ 3.14 , 3.15 ])  
>> c  
intval c =  
[ 0.9899999999999998 + 1.9899999999999999i, 1.010000000000001 + 2.010000000000001i]
```



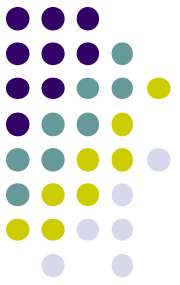
midrad(a, r) generates a real interval if “a” is real, so you should use “cintval” if you want to generate a complex interval which has a real midpoint.

```
>> intvalinit('displaymidrad')
===> Default display of intervals by midpoint/radius (e.g. < 3.14 , 0.01 >)
>> c=midrad(0.0, 1e-3)
intval c =
< 0.0000000000000000, 0.0010000000000001>
>> c=cintval(0.0, 1e-3)
intval c =
  1.0e-002 *
< 0.0000000000000000 + 0.0000000000000000i, 0.1000000000000001>
```

※ A complex interval is always treated in the form of

$$\{z \in \mathbb{C} : |z - a| \leq r\}$$

i.e. the midrad representation is used



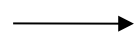
Interval Arithmetic

a, b : intervals

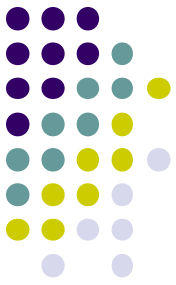
formula	expression in INTLAB
$a + b$	$a + b$
$a - b$	$a - b$
ab	$a * b$
a / b	a / b

※ Elementwise operation works as in MATLAB ($a .* b$ etc.)

comparison operation



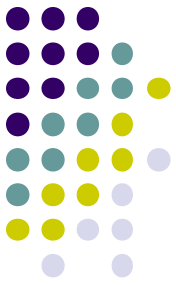
true: 1 false: 0



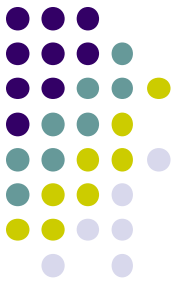
formula	expression in INTLAB
$a < b$	a < b
$a \leq b$	a <= b
$a > b$	a > b
$a \geq b$	a >= b
$a = b$	a == b
$a \neq b$	a ~= b
$a \subseteq b$	in(a,b)
$a \subset b$	in0(a,b)

Example for “in” and “in0”

```
>> a=infsup(1,3)
intval a =
[ 1.0000000000000000, 3.0000000000000000]
>> b=infsup(0,3)
intval b =
[ 0.0000000000000000, 3.0000000000000000]
>> c=infsup(0,4)
intval c =
[ 0.0000000000000000, 4.0000000000000000]
>> in(a,b)
ans =
    1
>> in0(a,b)
ans =
    0
>> in0(a,c)
ans =
    1
```



Interval trigonometric functions etc. (cf. “help intval”)



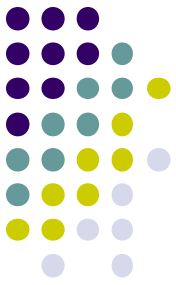
```
>> a
intval a =
[ 1.000000000000000, 3.000000000000000]
>> sin(a)
intval ans =
[ 0.14112000805986, 1.000000000000000]
>> a=infsup(0,pi/2)
intval a =
[ 0.000000000000000, 1.57079632679490]
>> sin(a)
intval ans =
[ 0.000000000000000, 1.000000000000001]
>> exp(a)
intval ans =
[ 1.000000000000000, 4.81047738096536]
>> cosh(a)
intval ans =
[ 1.000000000000000, 2.50917847865806]
>> log(a)
intval ans =
[ - Inf, 0.45158270528946]
```

There are several functions for enclosures.

Example 1: `verifylss`

Enclose the solution of $Ax = b$

```
>> A=rand(5); b=rand(5,1);  
>> verifylss(A,b)  
intval ans =  
[ 0.83144502264404, 0.83144502264405]  
[ 0.70563459485949, 0.70563459485952]  
[ 1.15370741392371, 1.15370741392373]  
[ -1.22407501349193, -1.22407501349192]  
[ -0.82811808977386, -0.82811808977385]
```



If A is an interval matrix then

$A \setminus b$

is also available.



```
>> A=midrad(A,1e-4);  
>> A\b  
intval ans =  
[ 0.82933211341759, 0.83355793187051]  
[ 0.70286710112650, 0.70840208859252]  
[ 1.15008203307291, 1.15733279477453]  
[ -1.22949917932440, -1.21865084765946]  
[ -0.83160470085303, -0.82463147869468]
```



Example 2: verifyeig

Compute a verified eigenpair of $Ax = \lambda x$

```
>> A=wilkinson(9)
```

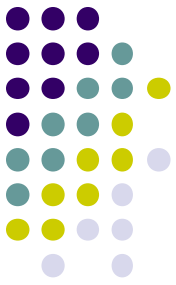
```
A =
```

```
 4   1   0   0   0   0   0   0   0
 1   3   1   0   0   0   0   0   0
 0   1   2   1   0   0   0   0   0
 0   0   1   1   1   0   0   0   0
 0   0   0   1   0   1   0   0   0
 0   0   0   0   1   1   1   0   0
 0   0   0   0   0   1   2   1   0
 0   0   0   0   0   0   1   3   1
 0   0   0   0   0   0   0   1   4
```

```
>> [V,D]=eig(A);
>> for i=1:9 disp(D(i,i))
end
-1.12542241567332
 0.25471875982586
 0.95258421907521
 1.82271708088711
 2.17828473954998
 3.17728291911289
 3.24739647257898
 4.74528124017414
 4.74715698446914
```

computation of approximate
eigenpairs

In case that you want to enclose the first eigenpair :



```
>> [L,X]=verifieig(A,D(1,1),V(:,1))
```

```
intval L =
```

```
[ -1.12542241567332, -1.12542241567331]
```

```
intval X =
```

```
[ -0.00742897533695, -0.00742897533694]
```

```
[ 0.03807663671744, 0.03807663671745]
```

```
[ -0.14965323529066, -0.14965323529065]
```

```
[ 0.42965293943800, 0.42965293943801]
```

```
[ -0.76354075315081, -0.76354075315080]
```

```
[ 0.42965293943800, 0.42965293943801]
```

```
[ -0.14965323529066, -0.14965323529065]
```

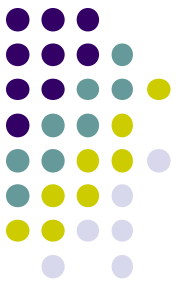
```
[ 0.03807663671744, 0.03807663671745]
```

```
[ -0.00742897533695, -0.00742897533694]
```

→ Enclosure of
the eigenvalue

Enclosure of
the eigenvector

Exercise (Matrix Eigenvalue Problem)



$p, q: (0,1) \rightarrow \mathbb{R}$ periodic, positive

$$(1) \quad \begin{cases} -(p(x)u'(x))' + q(x)u(x) = \lambda u(x) & \text{in } (0,1) \\ u(1) = e^{i\mu} u(0), \quad u'(1) = e^{i\mu} u'(0) & (\mu \in \mathbb{R}) \end{cases}$$

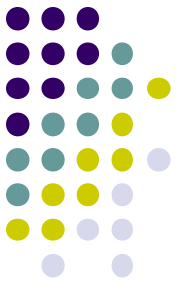


Weak Formulation

$$a(u, v) := \int_0^1 [p(x)u'(x)\overline{v'(x)} + q(x)u(x)\overline{v(x)}] dx, \quad u, v \in H_{per}^1(0,1)$$

$$H_{per}^1(0,1) = \{u \in H^1(0,1) : u(1) = e^{i\mu} u(0)\}$$

Find $(\lambda, u) \in \mathbb{C} \times H_{per}^1(0,1)$ **such that** $a(u, v) = \lambda \langle u, v \rangle_{L^2}$ **for all**
 $v \in H_{per}^1(0,1)$



Approximate eigenfunction

$$A = (A_{nm})_{-N \leq n, m \leq N}, \quad B = (B_{nm})_{-N \leq n, m \leq N}$$

$$A_{nm} := a(\phi_n, \phi_m), \quad B_{nm} := \langle \phi_n, \phi_m \rangle_{L^2} \quad (\phi_n(x) = e^{i(2\pi n + \mu)x})$$

$$A_{nm} = \int_0^1 [p(x) \phi_n'(x) \overline{\phi_m'(x)} + q(x) \phi_n(x) \overline{\phi_m(x)}] dx$$

$$B_{nm} = \int_0^1 \phi_n(x) \overline{\phi_m(x)} dx$$

Matrix Eigenvalue problem:

$$Az = \hat{\lambda} Bz$$

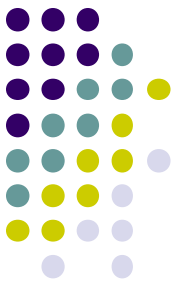
$(\hat{\lambda}, z)$ eigenpair

$$z = (c_n)_{-N \leq n \leq N}$$



$$u_N(x) := \sum_{n=-N}^N \bar{c}_n \phi_n(x)$$

is approximate eigenfunction 24



Using the ansatz

$$u(x) = \sum_{j=-N}^N \bar{c}_j \phi_j(x)$$

gives

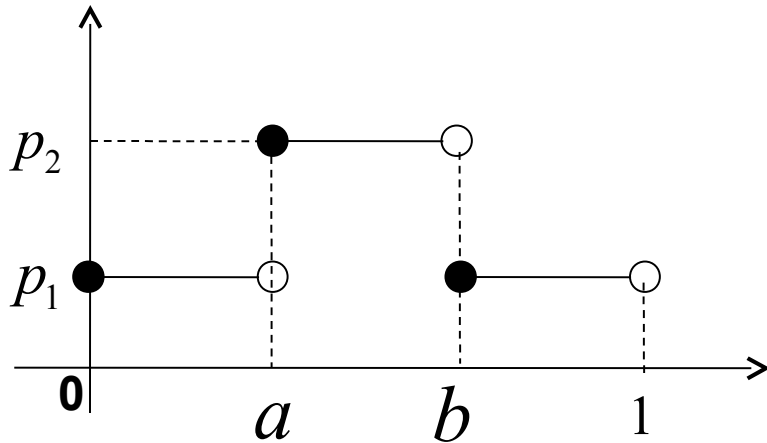
$$a\left(\phi_i, \sum_{j=-N}^N \bar{c}_j \phi_j\right) = \hat{\lambda} \left\langle \phi_i, \sum_{j=-N}^N \bar{c}_j \phi_j \right\rangle_{L^2} \quad i = -N, \dots, N$$

$$\Leftrightarrow \sum_{j=-N}^N c_j a(\phi_i, \phi_j) = \hat{\lambda} \sum_{j=-N}^N c_j \langle \phi_i, \phi_j \rangle \quad i = -N, \dots, N$$

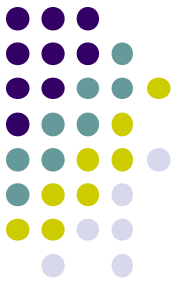
$$\Leftrightarrow A z = \hat{\lambda} B z$$

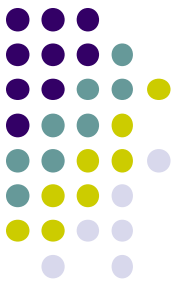
Example

p : piecewise constant, q : constant



$$\begin{aligned} A_{nm} &= \int_0^1 \left[p(x) \phi_n'(x) \overline{\phi_m'(x)} + q(x) \phi_n(x) \overline{\phi_m(x)} \right] dx \\ &= p_1 \int_0^a \phi_n'(x) \overline{\phi_m'(x)} dx + p_2 \int_a^b \phi_n'(x) \overline{\phi_m'(x)} dx \\ &\quad + p_1 \int_b^1 \phi_n'(x) \overline{\phi_m'(x)} dx + q \int_0^1 \phi_n(x) \overline{\phi_m(x)} dx \\ B_{nm} &= \int_0^1 \phi_n(x) \overline{\phi_m(x)} dx \quad (-N \leq n, m \leq N) \end{aligned}$$





**Task 1: a) Calculate (by hand) matrices A and B
b) Implement A and B (no verification at this point)
c) Compute approximate eigenpairs**

Use

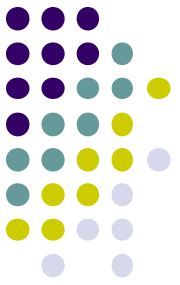
$$N = 50, a = 0.3, b = 0.6, p_1 = p1 = 1, p_2 = p2 = 2, q = 1, \mu = mu = 1$$

Remember: $[V, E] = \text{eig}(A, B)$;

**gives diagonal matrix E containing the eigenvalues of $Az = \hat{\lambda} Bz$
and a matrix V such that $A*V = B*V*E$, i.e. $V(:, i)$ is eigenvector
corresponding to eigenvalue $E(i, i)$**

**Vec = diag(E);
[ES, l] = sort(Vec);
Then $V(:, l(k))$ gives the eigenvector corresp.
to k-th eigenvalue (ordered
by magnitude, counted by multiplicity)**

```
>> [S, l] = sort([3, 2, 6, 1, 2])  
S =  
    1    2    2    3    6  
l =  
    4    2    5    1    3
```



$$B_{nn} = 1, \quad B_{nm} = 0 \quad \text{for } n \neq m \quad (-N \leq n, m \leq N)$$

$$A_{nn} = (2\pi n + \mu)^2 [p_1(a+1-b) + p_2(b-a)] + q \quad (-N \leq n \leq N)$$

$$A_{nm} = \frac{(2\pi n + \mu)(2\pi m + \mu)}{2\pi i(n-m)} (p_1 - p_2) (e^{2\pi i(n-m)a} - e^{2\pi i(n-m)b})$$

for $n \neq m \quad (-N \leq n, m \leq N)$



$$Az = \hat{\lambda} z$$

%Eigenvalue computation for 1D interface problem

%-(pu)'+qu=lambda*u

%p=p1 on (0,a) and (b,1), p=p2 on (a,b)

%q: constant

function interface_eigenvalues

clear

p1=1; p2=2; a=0.3; b=0.6; mu=1; N=50; q=1;

A=zeros(2*N+1,2*N+1);

for n=-N:N

A(n+N+1,n+N+1)=(2*pi*n+mu)^2*(p1*(a+1-b)+p2*(b-a))+q;

end

%Initialize A

for n=-N:N-1

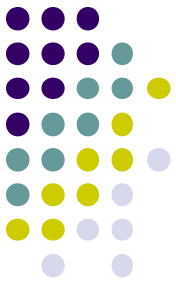
for m=n+1:N

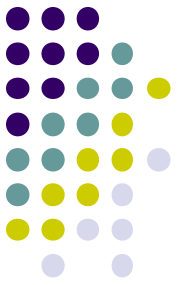
**A(n+N+1,m+N+1)=(2*pi*n+mu)*(2*pi*m+mu)/(2*pi*1i*(n-m))* ...
 (p1-p2)*(exp(2*pi*1i*(n-m)*a)-exp(2*pi*1i*(n-m)*b));**

A(m+N+1,n+M+1)=conj(A(n+N+1,m+N+1));

end

end





Let now approximate eigenfunctions be given by

$$u_k(x) := \sum_{n=-N}^N \overline{c_n^{(k)}} \phi_n(x), \quad k=1, \dots, M$$

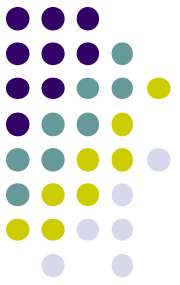
Define

$$A^{\text{new}} = \left(A_{kl}^{\text{new}} \right)_{-N \leq k, l \leq N}, \quad B^{\text{new}} = \left(B_{kl}^{\text{new}} \right)_{-N \leq k, l \leq N}$$

$$A_{kl}^{\text{new}} = a(u_k, u_l), \quad B_{kl}^{\text{new}} = \langle u_k, u_l \rangle_{L^2}$$



$$A^{\text{new}} z = \hat{\lambda} B^{\text{new}} z$$



- Task 2:** a) Calculate (by hand) matrices A^{new} and B^{new}
b) Implement A^{new} and B^{new} (interval arithmetic!)
c) Compute enclosures of matrix eigenvalues for

$$A^{\text{new}} z = \hat{\lambda} B^{\text{new}} z$$

Use

$$N = 50, M = 5, a = \text{intval}('0.3'), b = \text{intval}('0.6'),$$
$$p_1 = p1 = \text{intval}(1), p_2 = p2 = \text{intval}(2), q = \text{intval}(1)$$
$$\mu = mu = \text{intval}(1), \pi = piv = \text{acos}(\text{intval}(-1))$$

Remember: $[L, X] = \text{verifyeig}(A, E(i, i), V(:, i), B);$

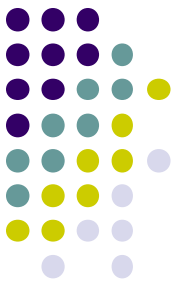
**gives enclosure L for the i-th eigenvalue of $Az = \hat{\lambda} Bz$
and an enclosure X for the corresponding eigenvector**

Results of calculation

$$u_k(x) = \sum_{n=-N}^N d_n^{(k)} \phi_n(x), \quad z^{(k)} = \left(d_n^{(k)} \right)_{-N \leq n \leq N}, \quad k = 1, \dots, M$$

$$\begin{aligned} A_{kl}^{\text{new}} &= a(u_k, u_l) = a \left(\sum_{n=-N}^N d_n^{(k)} \phi_n, \sum_{m=-N}^N d_m^{(l)} \phi_m \right) \\ &= \sum_{n, m=-N}^N d_n^{(k)} \overline{d_m^{(l)}} \underbrace{a(\phi_n, \phi_m)}_{A_{nm}} = \left(z^{(k)} \right)^T A z^{(l)} \end{aligned}$$

$$B_{kl}^{\text{new}} = \langle u_k, u_l \rangle_{L^2} = \dots = \left(z^{(k)} \right)^T \overline{z^{(l)}}$$



Note: A^{new} is almost a diagonal matrix with approximate eigenvalues on the diagonal, B^{new} is almost the unit matrix

```
%Initialize verified A
```

```
for n=-N:N-1
```

```
    for m=n+1:N
```

```
        A(n+N+1,m+N+1)=(2*piv*n+mu)*(2*piv*m+mu)/(2*piv*1i*(n-m))*...  
            (p1-p2)*(exp(2*piv*1i*(n-m)*a)-exp(2*piv*1i*(n-m)*b));
```

```
        A(m+N+1,n+N+1)=conj(A(n+N+1,m+N+1));
```

```
    end
```

```
end
```

```
for n=1:M
```

```
    for m=1:M
```

```
        Bnew(n,m)=transpose(U(:,n))*conj(U(:,m));
```

```
        Anew(n,m)=transpose(U(:,n))*A*conj(U(:,m));
```

```
    end
```

```
end
```

```
%Eigenvalue computations
```

```
[VI,E]=eig(mid(Anew),mid(Bnew));
```

```
Evec=diag(E);
```

```
Evec(1:5)
```

```
[ESI,I]=sort(Evec);
```

```
L=intval(zeros(M,1));
```

```
for k=1:M
```

```
    v=VI(:,I(k));
```

```
    [L(k),X]=verifyeig(Anew,ESI(k),v,Bnew);
```

```
end
```

